

2021 Eagan Future Stars Tournament Rules

The Tournament is open to all MYSA competitive teams competing at the following levels We also welcome all TCSL Teams and will match TCSL play level with the appropriate MYSA level.

Age Division	Tournament Levels	MYSA	Old MYSA	TCSL
9U/10U	Tier 1	MN Black	Maroon	Red
9U/10U	Tier 2	MN Blue	Gold	White
11U/12U	Gold	MN Futures League	Classic 1	National/Regional
11U/12U	Silver	MN Black	Classic 2	State
11U/12U	Bronze	MN Blue	Classic 3	Cities
13U/17U	Gold	League One First Division	Classic 1	National/Regional
13U/17U	Silver	MN Black	Classic 2	State
13U/17U	Bronze	MN Blue	Classic 3	Cities

General

- The tournament is open to US Youth Soccer (USYS) and US Club Soccer (USCS) competitive teams including tournament-only teams.
- Teams from outside MYSA and TCSL without similar skill level designations will be placed in brackets at the discretion of the tournament director with the intention of placing them with teams at a similar skill level. Consideration will be given to the coach's suggestions for placement.
- All games will be played in accordance with USYSA/IFAB laws with Minnesota Youth Soccer Association (MYSA) modifications.
- Teams are allowed to play up in age level.
- The tournament headquarters for all teams is located at the Lexington Diffley Sports Complex.
 - 1097 Diffley Road, Eagan, MN 55122 (SW corner of Lexington & Diffley)
- Registration fees are:
 - \$450 for 9U-10U
 - \$475 for 11U-12U
 - \$475 for 13U-14U
 - \$500 for 15U-17U
- *Team registration includes a non-refundable \$50 fee to cover tournament planning and administrative costs in the event that the 2021 tournament is cancelled due to COVID19.*

Eligibility

- All teams must be checked in at registration not less than 1 hour prior to the beginning of the team's first game.
- The tournament is unrestricted and teams from US Youth (MYSA), US Club (TCSL) Tournament Only teams and out of state teams are eligible.

- TCSL teams do not need permission to travel. Any members that are members of a State Association other than MYSA that is a USYSA team must provide permission to travel and proof of insurance.
- Classic 1 players may not be guest players on a Classic 2 team at the same age level, but may play up to an older age level.
- A tournament team roster is required at check in.
- A maximum of 6 guest players will be allowed per roster. Any exception must be approved by the tournament director.
- Team rosters are frozen after team check in. No roster changes will be permitted after registration unless approved by the tournament director.
- Medical Release/Waiver of Liability form is required for all players; these will not be reviewed at registration but must be kept by the team manager or coach during tournament game play.

Player Passes

MYSA – Affinity teams need to bring:

- 5 copies of tournament photo roster
- Or Laminated Passes
- Or MYSA Digital player passes

US Club (TCSL) or non-Affinity teams need to bring:

- 5 copies of official photo roster
- Or Laminated passes with pictures of each Player, Coach, Assistant Coach and Manager (actual passes for players and adults must be presented no photo copies or photographs will be accepted)
- If no photo roster then team must have laminated passes.
- Out of state teams also need to provide proof of permission to travel from their state association.

No pass, no play, no exception.

9U and 10U – 7v7

- No Heading and No Punting
- Build out lines will be enforced at 9U-10U.
- Offside Law in effect between Build Out Line and End Line.
- Will play in a jamboree-style format; no scores or standings will be kept
- 3 certified referees per game
- Maximum roster size is 12, which may include 6 guest players.
- Participation awards will be presented to all 9U/10U players.

11U – 9v9

- No Heading
- Offside Law is in effect.
- 3 certified referees per game

- Maximum roster size is 16, which may include 6 guest players.
- Individual medals will be given to 1st place winners

12U – 9v9

- Offside Law is in effect.
- 3 certified referees per game
- Maximum roster size is 16, which may include 6 guest players.
- Individual medals will be given to 1st place winners.

13U and 14U - 11v11

- Offside Law is in effect.
- 3 certified referees per game
- Maximum roster size is 18, which may include 6 guest players.
- Individual medals will be given to 1st place winners.

15U through 17U - 11v11

- Offside Law is in effect.
- 3 certified referees per game
- Maximum roster size is 22, which may include 6 guest players.
- Only 18 players may dress for games.
- Individual medals will be given to 1st place winners.

Games

The Egan Future Stars Tournament is scheduled for May 8th -Sunday, May 10th 2020.

- Friday from 5pm-8:30pm*
- Saturday from 8am-8:30pm*
- Sunday from 8am-7pm

**There will be two games Friday and Saturday under lights at 8:30 for select 13U – 17U teams*

- Each team will be scheduled to play a minimum of 3 games total, but not more than 2 games in one day.
- Each game will be played under IFAB rules as modified by MYSa & TCSL and as further modified in this document.
- All teams must be at the game site ready to play 15 minutes prior to each game or a forfeit may be awarded. If games are behind schedule, time will be made up by reducing each half by 5 minutes until the tournament is back on schedule.
- The home team must change jersey color if the referee determines that there is a color conflict.
- Teams must immediately reschedule league games that potentially conflict with the tournament games.

Game Duration

- 9U-10U games will have two 25-minute halves with a 5-minute halftime.
- 11U-U14 games will have two 30-minute halves with a 5-minute halftime.
- 15U-17U games will have two 35-minute halves with a 5-minute halftime.

Referees

- Each game will use certified and registered USSF referees.

Brackets

- 9U and 10U - all teams will play three games.
- 11U and older:

Teams will play three games each, top two teams determined by points will advance to finals.

- 4-TEAM FLIGHT: All teams play a single round-robin format of 3 games. The top two teams in total points after the round-robin advance to a championship game.
- 6-TEAM FLIGHT: Teams are divided into 2 pools of 3 teams. Each team plays 3 games, one vs each team from the other pool. The top 2 teams in the flight, based on total points after pool play, advance to a championship game.
- 8-TEAM FLIGHT: Teams are divided into 2 pools of 4 teams each, Teams play a single round-robin of 3 games against the other 3 teams in their pool. Top point leaders in each pool advance to a championship game.

Games for groups not mentioned above will be scheduled at the discretion of the tournament director.

Age groups or competition levels may be consolidated to optimize brackets at tournament director's discretion.

Tournament Points (11U-17U)

- 3 points for a win
- 1 point for a tie
- Preliminary round games ending in a tie will remain a tie
- A forfeit in play or a scheduled bye will result in a 3-0 victory

To Determine which teams, advance to the next round, the following procedures will be used:

- Highest Number of Points
- Winner of head to head competition: Does not apply if more than two teams tie
- Winner of most games
- Goal differential; goals scored versus goals against, maximum 3 goal differential per game

- Fewest goals allowed
- Kicks from the penalty mark following the IFAB rules for overtime shoot-out

Playoff Overtime

In the event of a tie at the end of a playoff game:

- Two 5-minute overtime periods will be played
 - No “Golden Goal” each full overtime period will be played.
 - A shoot-out will be held if a tie exists at the end of the 2nd overtime; kicks will be taken from the penalty mark.
 - If necessary, the referee or tournament director may move the shootout to an alternate location or time.
- Standings and results to be posted at www.eagansoccer.org
 - Individual medals will be given to 1st place winners.

Health

- A player with blood on the uniform or on the body must be substituted out.
- The bleeding must be stopped, the injury covered with a bandage, and the uniform must be blood free before the player may return to play.
- An alternate jersey or similar colored shirt may be used in this instance if the jersey cannot be made blood free.

Concussions

Tournament officials and all participating adult team affiliates will abide by the Eagan Wave Soccer Club, MYSA & TCSL Concussion Policies in accordance with Minnesota State Law as follows:

This tournament, held by the Eagan Wave Soccer Club and sanctioned by the Minnesota Youth Soccer Association, requires compliance with Minnesota Statute 121A.37 in accordance with the EWSC and MYSA Concussion Policies.

All participating coaches and referees are required to take concussion training. The US Center for Disease Control and Prevention has a free online course entitled Concussion Training for Coaches (and referees), accessible by the following link:

<https://www.cdc.gov/headsup/youthsports/training/index.html>

Copies of the Minnesota statute and MYSA policies are available at:

<http://www.mnyouthsoccer.org/concussion-assets>

Unsportsmanlike Behavior

- Unsportsmanlike behavior is not tolerated on or off the field.

- Know and understand the laws of the game. Educate players on the technical/tactical/physical demands of the game.
- Zero tolerance for fighting or heckling. Persons exhibiting these behaviors are asked to leave the premises.
- Be a positive role model. Set the standard for sportsmanship with the opponents, referees and spectators.
- Encourage players to have fun and to keep a positive attitude about winning and losing.
- Any player, coach, spectator, or participant who is ejected from a game or participates in any misconduct will be contacted by tournament headquarters. Misconduct by any of the above may result in a warning, game forfeit, tournament disqualification, or other action if necessary.

Disqualifications

- Red carded players will be suspended for the remainder of the game and the next game at a minimum. (2 yellow cards in one game equal a red card.) The referee will inform the tournament director of such fouls.
- Players red carded for a serious foul, such as violent conduct, violent fouls, spitting, or abusive language will be suspended for a minimum of 2 games. The referee will inform the tournament director of such fouls.
- No substitutions will be permitted for a red carded player.
- If a player receives a red card, the player pass will be retained by the referee and forwarded to tournament headquarters.
- After the suspension is served, the coach may pick up the pass from tournament headquarters.
- Player passes for un-served red cards will be retained by the tournament and forwarded to MYSA. MYSA will contact the appropriate state associations for out of state teams.
- Red cards carry over to MYSA league games.
- Any coach asked to leave the game site by the referee will be disqualified for the remainder of the tournament. The team of the offending coach will forfeit the game.
- Any player or coach found abusing the tournament site will be disqualified for the remainder of the tournament.

Protests

- No protests will be heard on any judgment calls by the referee. All decisions by the referee are final.
- Protests on player eligibility must be stated to the tournament director prior to the completion of the game.
- Express concerns regarding violations prior to the start of the game or at the time the incident occurs.
- If you have a problem regarding the rules or procedures at your game, take the following steps:
 - Notify the referee immediately so that a correction can be made
 - If the situation is not resolved, notify the field manager and a tournament official will respond

Severe Weather Policy

- The tournament will follow MYSA guidelines for the suspension of play or cancellation of games in the event of severe weather or adverse field conditions.
- Severe weather is a possibility. Weather reports are monitored very closely.
- Severe weather generally means heavy thunderstorms accompanied by frequent lightning and/or dangerous high winds. A light or medium rain shower, in the absence of thunder or lightning, does not generally constitute severe weather.
- The tournament director may cancel some or all of the games due to severe weather or adverse field conditions if, in his or her sole judgment, continued play might be hazardous to the safety of participants and/or officials.
- Referees may suspend play in any individual game due to severe weather or adverse field conditions if in their sole judgment continued play might be hazardous to the safety of the participants and/or officials.
- If play in any game is temporarily suspended due to severe weather or adverse field conditions, the game restart and completion is subject to the following guidelines:
 - Any game which is restarted may not run past the scheduled start time of the next game assigned to that field.
 - Games which cannot be restarted will be considered complete if one half has elapsed before play is stopped.
 - Games which cannot be completed before the 1st half of play has elapsed shall have a recorded score of 0-0 for tournament rankings
- The tournament director has the exclusive right to reschedule any canceled games. Following widespread delays, the tournament director reserves the right to shorten the times of remaining games in order to reestablish a workable tournament schedule.
- In the event of extremely hot weather, the tournament will follow MYSA Hot Weather guidelines as solely interpreted by the tournament director. The length of the halves may be shortened and mandatory water breaks may be implemented so as to protect the health of the players.

Cancellations

- Fees are non-refundable if games or the tournament are cancelled for any reason.
- No refunds will be made to teams who withdraw from the tournament after being accepted.

Prohibitions

- No Alcoholic Beverages
- No Tobacco Products
- No Fireworks
- No Noise Makers

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